

# Community Planner

Type of Community: \_\_\_\_\_

<u>Shelter</u>	<u>Protection</u>	<u>Transportation</u>

<u>Businesses Selling Goods</u>	<u>Service Businesses</u>	<u>Restaurants</u>

# Minecraft Community Project

**Objective:** Students will work in a group to build an urban, suburban, or rural community in Minecraft Education.

## **New York State Social Studies Framework**

Standard 3: *Geography*

2.1 A community is a population of various individuals in a common location. It can be characterized as urban, suburban, or rural. Population density and use of the land are some characteristics that define and distinguish types of communities.

## **Next Generation English Language Arts Learning Standards**

2.SL1 Participate in collaborative conversations with diverse peers and adults in small and large groups and during play.

## **Prior Knowledge:**

After learning about the types of communities: urban, suburban, rural and dissecting the different components of each community, students were asked to choose one they would like to create using Minecraft Education.

## **Lesson:**

Students will be divided into three groups depending on their preference. In their group, students will be asked to brainstorm what they will need to include in their "Minecraft Community", by using the graphic organizer above and their knowledge of communities. Students will work together in Minecraft Education to build their chosen community.