

## Library Services

### Library Lesson

<b>Topic</b>	<b>Destiny Discover Lightbox Interactive eBooks</b>  Students can use any Internet device to read an eBook.  Students will read an Interactive eBook to explore sea life animals and related content to study about marine life.  <u>Titles in this series:</u> Dolphins, Humpback Whales, Jellyfish, Manta Rays, Octopuses, Orcas, Sea Turtles, and Sharks.
<b>Grade</b>	1
<b>Essential Question(s)</b>	1. What is an eBook? 2. What makes an eBook Interactive? Can you name and explain a feature of an Interactive eBook? 3. Who can name an animal that lives in the sea/ocean and tell us a fact about it?
<b>Learning Objectives</b>	1. I can use technology to gain a basic understanding of marine life. 2. I can use technology as a mode of inquiry to access information from experts. 3. I can improve content-area reading skills, such as reading for detail. 4. I can describe through writing accumulated knowledge of a sea life animal.
<b>Lesson</b>	The teacher will ask the following: What is an eBook? What is an Interactive eBook and Can you name and explain a feature of an Interactive eBook? She will call on some students to respond to these questions. She will explain that today we are going to navigate our Follett Destiny Discover, to access Lightbox eBooks. She will explain that all eBooks are password protected and show students how to click on the "?" to view the username and password before clicking on the icon to open this resource. She will explain and show that each eBook includes Interactive Features with additional content related to the topic. The teacher will ask the class: Can you name an ocean animal and tell us one fact? She will give several students the opportunity to respond. Next, the teacher will review with the

	<p>students how to login to CLEVER. The teacher will demonstrate the following steps to login to an eBook:</p> <ul style="list-style-type: none"> <li>• Scroll down to Library Services and click on the “?” to view the Username and Password, before clicking the icon for Follett Destiny Discover.</li> <li>• When the page appears click Log In, which is in the upper-right corner and type the Username and Password.</li> <li>• On the Lightbox Bookshelf, click See All to view all titles.</li> <li>• Select a Sea Life Animal eBook and click on the cover.</li> <li>• When the eBook appears, click Open Lightbox.</li> <li>• Click on the first page to begin reading or click on the Read button to listen to the story.</li> <li>• Click on the Interactive Icons on each page to listen, read, and explore additional content related to the topic.</li> </ul> <p>Finally, the teacher will explain the Exit Ticket assignment before sending each student to a computer. Each student will login to Clever and repeat the steps above. Each student will select a sea animal eBook to read and explore the Interactive Features on each page to complete and turn in their Exit Ticket.</p>
<b>Standards</b>	<p><u>NG ELA - 2L3</u>: Use knowledge of language and its conventions when writing, speaking, reading, or listening.</p> <p><u>NG Science - 2LS4-1</u>: Make observations of plants and animals to compare the diversity of life in different habitats.</p> <p><u>ISTE 3a</u>: Students plan and employ effective research strategies to locate information and other resources for their intellectual or creative pursuits.</p> <p><u>Empire State Information Fluency Continuum (ESIFC):</u></p> <p><u>Standard 1.1</u>: Information-fluent learners use an inquiry process to connect to prior experience and background knowledge, wonder and ask questions, investigate, construct new understanding, express learning, and reflects on the process and product of learning.</p>
<b>Assessment</b>	<p><u>Exit Ticket</u>: Write a letter to your ocean animal and tell it what you like about it. Draw a picture of your marine animal.</p>

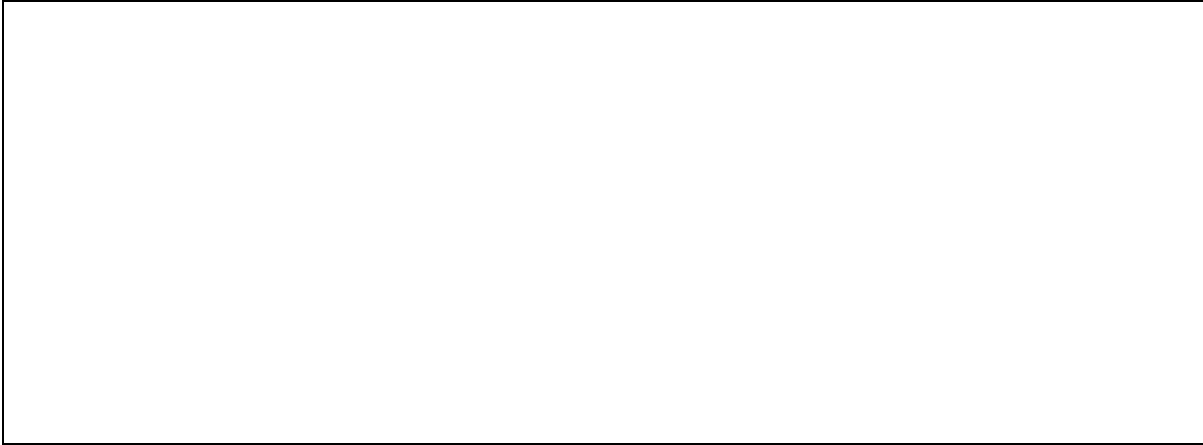
Name: \_\_\_\_\_

Class: \_\_\_\_\_

Library and Information Science

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**Draw a picture of your ocean animal.**



**Write a fact about your ocean animal. Write another sentence and tell your animal what you like about it.**
